

# SERIOUS GAME

Intellectual  
output-2

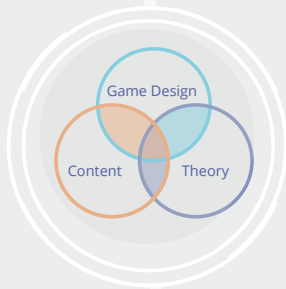
Creating an environment for experimentation  
by simulating real-life situations

- ✓ A combination of traditional teaching and entertainment
- ✓ Risking, testing and failing "without consequences"
- ✓ Cross-sectoral contents adapted to student levels

## BUILDING ON SKILL MATRIX

Skill Matrix is a resource for identifying key activities keeping, with special attention to:

- Trial-and-error learning
- Industrial reality



## DESIGNING CONTENT

Brainstorming on:

- Philosophy & Purpose
- Game mechanics
- Game design



## COWORKING ON MULTIMEDIA DESIGN

Co4AIR consortium is supported by a provider for technical development of the Serious Game

## DESIGNING GAME SCENARIOS

Academic teachers and researchers design exercises at different difficulty levels with adapted feedback in line with the Game purpose and mechanics



## FINAL IMPLEMENTATION



Co4AIR Serious Game is integrated into the consortium's course programs. By its licensing scheme, it is open to further development outside the consortium

## SERIOUS GAME KEY FEATURES

FLEXIBLE  
AND  
PERSONALIZED  
-  
PLURALITY  
OF LEVELS

ENTERTAINING,  
INFORMATIVE,  
AND  
CHALLENGING

OPEN  
ACCESS  
-  
UPGRADABLE



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